Title

Start with a working title. You'll probably change it later anyway.



Exposition

Introduce your main character.
Establish your setting, set the tone, and create a sense of purpose.



Inciting Incident

Also known as the hook or the turn, create a moment of change. Set something in motion for your main character



Summary

Write what your story is about in one sentence.

Pitch your story.



Rising Action

Map out three obstacles, details, events, clues, or other plot points for your main character to overcome.



Climax

Bring your story to a point of excitement from what you built during the hook and risking action. The conflict is confronted and should create a turning point.



Falling Action

Pull together the three points from rising action. Explore what the effects are from the climax.



Resolution

Tie your story back to the beginning and close any loose ends. Make your characters take time to reflect on what has happened.

